

MIXER

Consortium coordinator:
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MIXER

Co-innovation research project funded by Business Finland

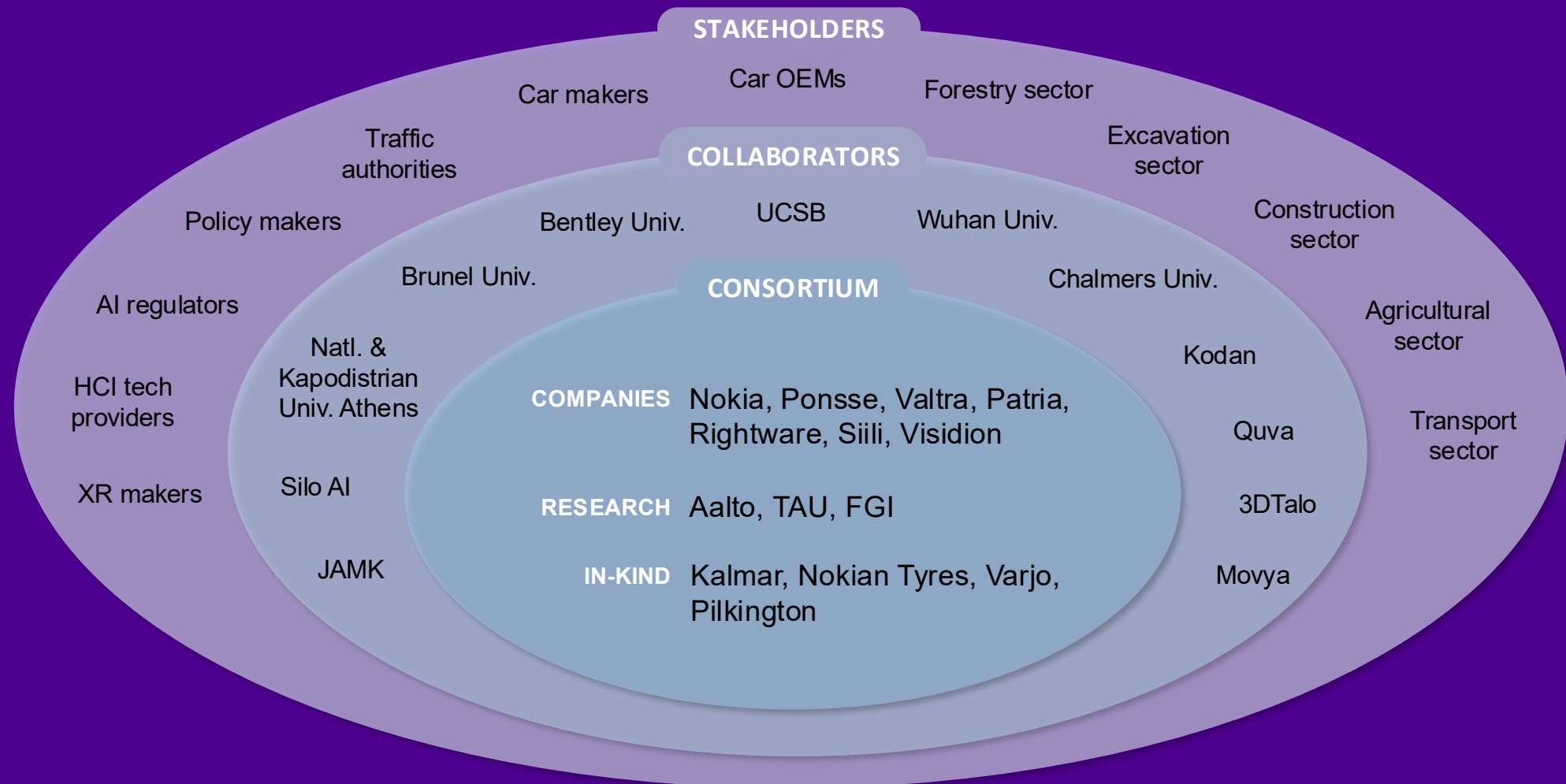
1.4.2024 – 31.12.2026

A part of **Nokia Veturi 2 Competitive EDGE** program and **Ponsse/EPEC FORWARD-27 veturi** program & **Patria eAlliance**

Budget: **9 M€**, BF-funding **4,7 M€**

Consortium: **7** company projects, **3** research projects, **4** in-kind companies

MIXER Ecosystem



Key topics for MIXER

Information display

- Prioritize critical info
- Study HUDs, AR
- Study alternative visuals

Situational awareness

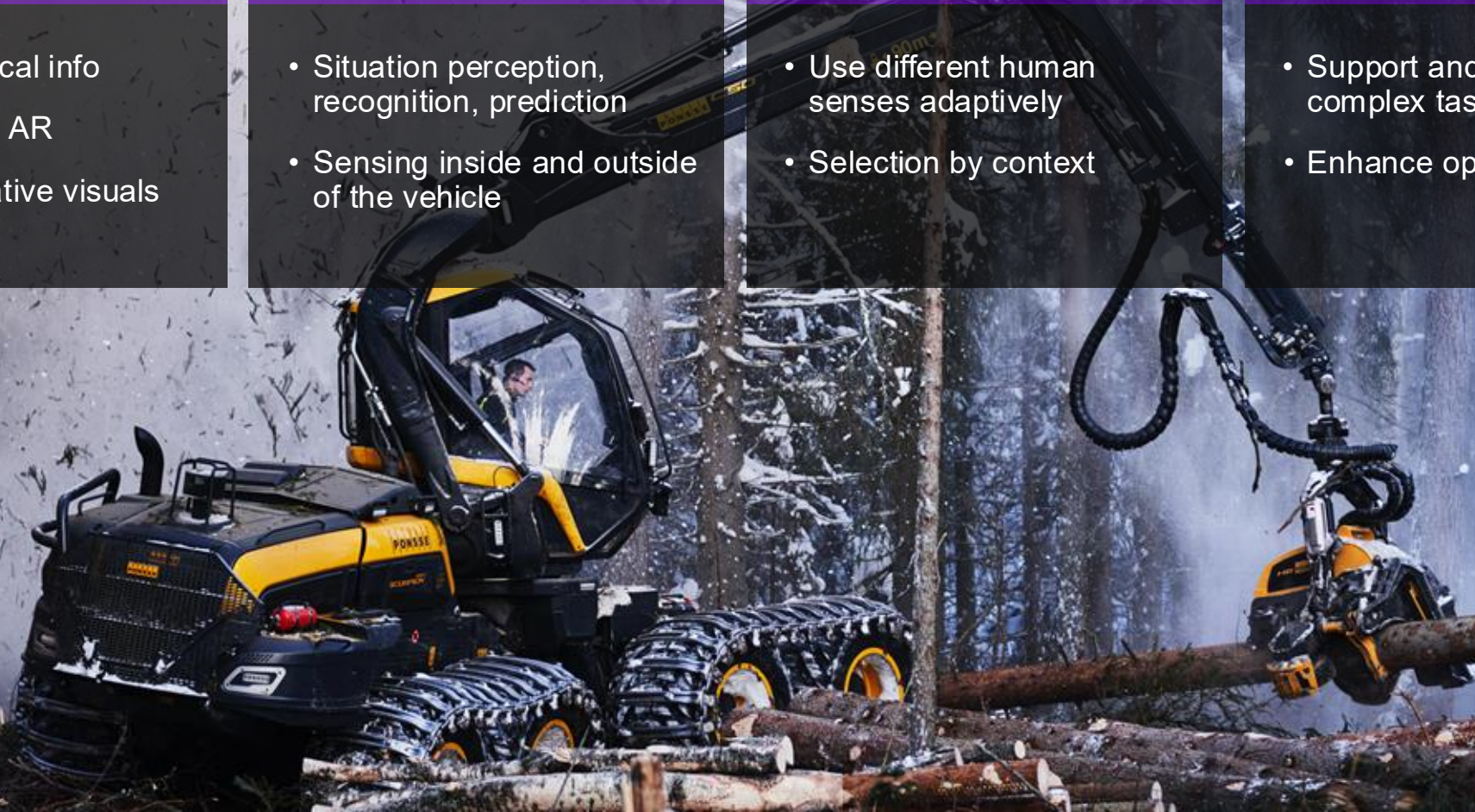
- Situation perception, recognition, prediction
- Sensing inside and outside of the vehicle

Multimodal interaction

- Use different human senses adaptively
- Selection by context

AI tools

- Support and augment complex tasks with AI
- Enhance operators' skills



International collaboration



Trends, driving factors

- Heavy machines and cars share many trends
- Passenger cars are changing rapidly
 - EVs, V2X, autonomy, remote, sharing economy
- New car technologies are useful to heavy machines
 - But heavy machine use is different, human-vehicle interaction is different:
- Research for new interaction solutions is needed!



MIXER Objectives

Improve
safety

Increase
efficiency

Enhance user
experience

Enable
remote
operation

Improve
training

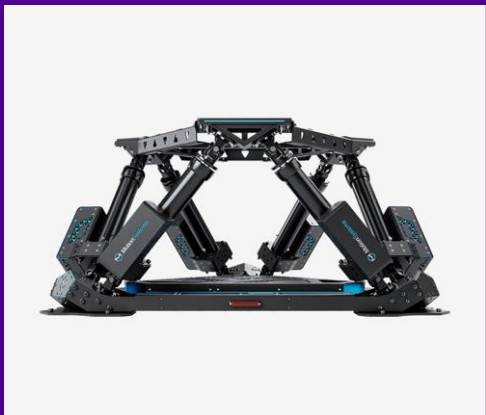
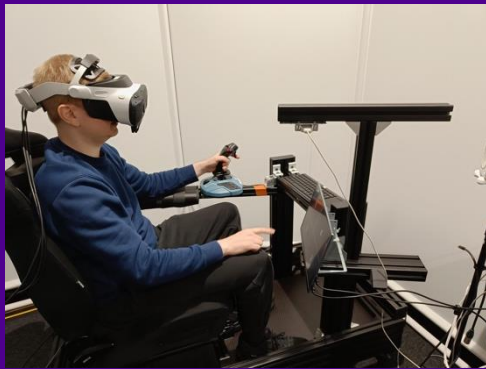
Promote
sustainability

Research: from labs to the field

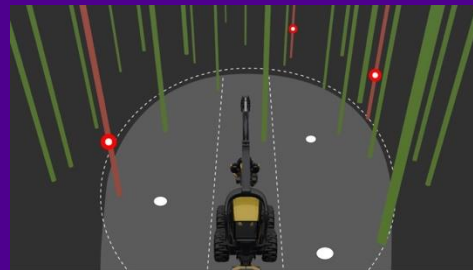


Ongoing research

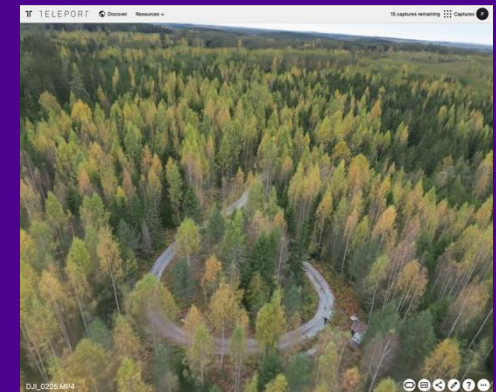
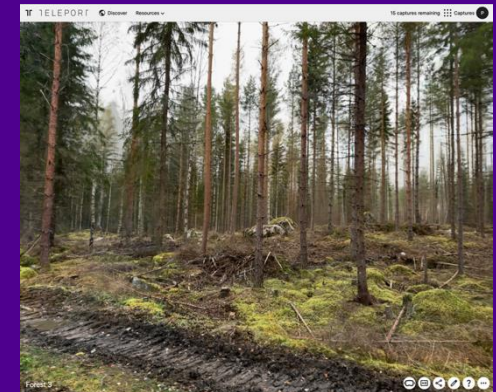
Simulator



TDA in 2D, 3D, and VR/AR



3DGS



Thank you!

